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NEW QUESTION: 1
Welche Praxis umfasst die Verwaltung von Problemumgehungen und bekannten Fehlern?
A. Incident Management
B. Überwachung und Ereignisverwaltung
C. Dienstkonfigurationsverwaltung
D. Problemmanagement
Answer: D
Explanation:
Explanation
What is problem management?
The purpose of problem management is to reduce the likelihood and impact of incidents by identifying actual and potential causes of incidents, and managing workarounds and known errors.
Problems are related to incidents, but it is important to differentiate them in the way they are managed:
* Incidents have an impact on users or business processes, and must be resolved so that normal business activity can take place.
* Problems are the causes of incidents therefore they require investigation and analysis to identify the causes, develop workarounds, and recommend longer-term resolution. This reduces the number and impact of future incidents.

NEW QUESTION: 2
You are operating a Google Kubernetes Engine (GKE) cluster for your company where different teams can run non-production workloads. Your Machine Learning (ML) team needs access to Nvidia Tesla P100 GPUs to train their models. You want to minimize effort and cost. What

should you do?
A. Recreate all the nodes of the GKE cluster to enable GPUs on all of them.
B. Create your own Kubernetes cluster on top of Compute Engine with nodes that have GPUs. Dedicate this cluster to your ML team.
C. Add a new, GPU-enabled, node pool to the GKE cluster. Ask your ML team to add the cloud.google.com/gke -accelerator: nvidia-tesla-p100 nodeSelectorto their pod specification.
D. Ask your ML team to add the "accelerator: gpu" annotation to their pod specification.
Answer: C
Explanation:
https://cloud.google.com/kubernetes-engine/docs/how-to/gpus

NEW QUESTION: 3
Which of the following protocol is PRIMARILY used to provide confidentiality in a web based application thus protecting data sent across a client machine and a server?
A. S/MIME
B. FTP
C. SSL
D. SSH
Answer: C
Explanation:
The Secure Socket Layer (SSL) Protocol is primarily used to provide confidentiality
to the information sent across clients and servers.
For your exam you should know the information below:
The Secure Sockets Layer (SSL) is a commonly-used protocol for managing the security of a message transmitted over a public network such as the Internet.
SSL has recently been succeeded by Transport Layer Security (TLS), which is based on SSL.
SSL uses a program layer located between the Internet's Hypertext Transfer Protocol (HTTP) and
Transport Control Protocol (TCP) layers.
SSL is included as part of both the Microsoft and Netscape browsers and most Web server products.
Developed by Netscape, SSL also gained the support of Microsoft and other Internet client/server
developers as well and became the de facto standard until evolving into Transport Layer Security.
The "sockets" part of the term refers to the sockets method of passing data back and forth between a client and a server program in a network or between program layers in the same computer. SSL uses the public-and-private key encryption system from RSA, which also includes
the use of a digital certificate. Later on SSL uses a Session Key along a Symmetric Cipher for the bulk of the data.
TLS and SSL are an integral part of most Web browsers (clients) and Web servers. If a Web site is on a server that supports SSL, SSL can be enabled and specific Web pages can be identified as requiring SSL access. Any Web server can be enabled by using Netscape's SSLRef program library which can be downloaded for noncommercial use or licensed for commercial use.
TLS and SSL are not interoperable. However, a message sent with TLS can be handled by a client that handles SSL but not TLS.
The SSL handshake
A HTTP-based SSL connection is always initiated by the client using a URL starting with https:// instead of with http://. At the beginning of an SSL session, an SSL handshake is performed. This handshake produces the cryptographic parameters of the session. A simplified overview of how

the SSL handshake is processed is shown in the diagram below.
SSL Handshake
Image Reference - http://publib.boulder.ibm.com/tividd/td/ITAME/SC32-1363-00/en_US/HTML/handshak.gif
The client sends a client "hello" message that lists the cryptographic capabilities of the client (sorted in client preference order), such as the version of SSL, the cipher suites supported by the
client, and the data compression methods supported by the client. The message also contains a
28-byte random number.
The server responds with a server "hello" message that contains the cryptographic method (cipher
suite) and the data compression method selected by the server, the session ID, and another random number.
Note:
The client and the server must support at least one common cipher suite, or else the handshake
fails. The server generally chooses the strongest common cipher suite.
The server sends its digital certificate. (In this example, the server uses X.509 V3 digital certificates with SSL.)
If the server uses SSL V3, and if the server application (for example, the Web server) requires a digital certificate for client authentication, the server sends a "digital certificate request" message.
In the "digital certificate request" message, the server sends a list of the types of digital certificates
supported and the distinguished names of acceptable certificate authorities.
The server sends a server "hello done" message and waits for a client response. Upon receipt of the server "hello done" message, the client (the Web browser) verifies the validity of the server's
digital certificate and checks that the server's "hello" parameters are acceptable.
If the server requested a client digital certificate, the client sends a digital certificate, or if no suitable digital certificate is available, the client sends a "no digital certificate" alert. This alert is
only a warning, but the server application can fail the session if client authentication is mandatory.
The client sends a "client key exchange" message. This message contains the pre-master secret,
a 46-byte random number used in the generation of the symmetric encryption keys and the message authentication code (MAC) keys, encrypted with the public key of the server.
If the client sent a digital certificate to the server, the client sends a "digital certificate verify" message signed with the client's private key. By verifying the signature of this message, the server
can explicitly verify the ownership of the client digital certificate.
Note:
An additional process to verify the server digital certificate is not necessary. If the server does not
have the private key that belongs to the digital certificate, it cannot decrypt the pre-master secret
and create the correct keys for the symmetric encryption algorithm, and the handshake fails.
The client uses a series of cryptographic operations to convert the pre-master secret into a master
secret, from which all key material required for encryption and message authentication is derived.

Then the client sends a "change cipher spec" message to make the server switch to the newly negotiated cipher suite. The next message sent by the client (the "finished" message) is the first message encrypted with this cipher method and keys.

The server responds with a "change cipher spec" and a "finished" message of its own. The SSL handshake ends, and encrypted application data can be sent.

The following answers are incorrect: FTP - File Transfer Protocol (FTP) is a standard Internet protocol for transmitting files between computers on the Internet. Like the Hypertext Transfer Protocol (HTTP), which transfers displayable Web pages and related files, and the Simple Mail Transfer Protocol (SMTP), which transfers e-mail, FTP is an application protocol that uses the Internet's TCP/IP protocols. FTP is commonly used to transfer Web page files from their creator to the computer that acts as their server for everyone on the Internet. It's also commonly used to download programs and other files to your computer from other servers.

SSH - Secure Shell (SSH) is a cryptographic network protocol for secure data communication, remote command-line login, remote command execution, and other secure network services between two networked computers. It connects, via a secure channel over an insecure network, a server and a client running SSH server and SSH client programs, respectively.

S/MIME - S/MIME (Secure Multi-Purpose Internet Mail Extensions) is a secure method of sending e-mail that uses the Rivest-Shamir-Adleman encryption system. S/MIME is included in the latest versions of the Web browsers from Microsoft and Netscape and has also been endorsed by other vendors that make messaging products. RSA has proposed S/MIME as a standard to the Internet Engineering Task Force (IETF).

Following reference(s) were/was used to create this question: CISA review manual 2014 Page number 352 Official ISC2 guide to CISSP CBK 3rd Edition Page number 256
http://publib.boulder.ibm.com/tividd/td/ITAME/SC32-1363-00/en_US/HTML/ss7aumst18.htm
Topic 3, Security and Risk Management

NEW QUESTION: 4
DRAG DROP
You need to ensure that sponsors can interact with the GamerData service by using the same credentials as they use for other LitWare, Inc. services.
Which three actions should you perform in sequence? To answer, move the appropriate actions from the list of actions to the answer area and arrange them in the correct order.

Answer:
Explanation:

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Topic 9, Fourth Coffee
Background
You are a developer working for Fourth Coffee, a company that sells coffee and coffee accessories through an Azure-based website and retail locations. Features of the website include the ability to write product reviews, comment on reviews and find whether a particular product is available at a specific retail location.
Fourth Coffee licenses a product from Contoso, Ltd, that provides an Azure-based website for users in Japan. The website includes reviews and comments. All comments and product reviews are shared between Fourth Coffee's website and the Japanese website.
Business Requirements
Product Reviews
User-submitted product reviews are provided by Contoso and are stored in the Japanese language in an HTML file format. When a review is submitted, you must remove specific keywords from the review and translate the review to the English language before you load the

review onto the Fourth Coffee website. Translation processing and migration must occur with a minimum delay.

Product reviews can be loaded by third party websites, but only after they are processed and reviewed by Fourth Coffee employees. Reviews can be loaded up to one year after they are made public on the Fourth Coffee website.

Comments

Users can post comments about product reviews. After a comment is posted, all other users who comment on that product receive a notification on their Android or Windows Phone device.

Technical Requirements

Product Reviews

The product reviews from Contoso are stored as HTML files in BLOB storage with the format "/reviews/<guid>html".

Fourth Coffee stores reviews in BLOB storage, with the format "/users/reviews/<guid>.md" where <guid> matches the file name of the review. After a Fourth Coffee employee approves the review, a metadata property named Reviewed with the value true is set on the BLOB.

Some product reviews contain language-specific terms that require additional processing. The additional processing is done by a python script named cleanup.py. The script relies on a data file names term.data that contains terms and their replacement values. All running instances of the script must use the same instance of the data file.

Security

To simplify the security configuration, Contoso and Fourth Coffee agree to configure the website and services to allow for communication between the services without the traffic being visible on the public Internet.

To prevent third parties from harvesting review data, whenever the system returns public reviews, it records the IP address of the request and increments a count of the times that data is retrieved from a particular IP address. If an IP address makes more than 10 requests a minute, the client must be redirected to a static page named ratelimit.html.

Azure

The Fourth Coffee website and related services that run on Azure are located in the US West region and are on a single virtual network named Main with the address 10.1.0.0/16.

The Contoso website and related services that run on Azure are located in the Japan West region and are on a single virtual network named CT with the address 10.2.0.0/24.

Comments

Product review comments must be processed, at most, one time. When a comment is posted, it must be associated with the identity of the user who posted the comment.

Product review comments are indexed by a web service that accepts the body of the comment in an HTTP POST. When comments are ported, they must be indexed for search within 15 minutes. Each comment must be indexed exactly once. All mobile device notifications are sent by using the Azure Notification Hub service.

Application Structure

CommentIndexer.cs

Relevant portions of the CommentIndexer.cs file are shown below. Line numbers are included for reference only and include a two-character prefix that denotes the specific file to which the code belongs.

ReviewController.cs

Relevant portions of the ReviewController.cs file are shown below. Line numbers are included for reference only and include a two-character prefix that denotes the specific file to which the code belongs.

TranslateJob.cs

Relevant portions of the TranslateJob.cs file are shown below. Line numbers are included for

reference only and include a two-character prefix that denotes the specific file to which the code belongs.

AccessRateFilter.cs
Relevant portions of the AccessRateFilter.cs file are shown below. Line numbers are included for reference only and include a two-character prefix that denotes the specific file to which the code belongs.

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